

CRESTWOOD CURLING CENTRE
Ladies Afternoon League

GENERAL RULES OF PLAY 2025-26

1. Unless otherwise noted, CCA Rules of Curling for General Play will apply to all games played in the League.
2. Games start at 12:50 pm. (A buzzer will sound) There are eight ends. At least six ends should be played. An ending buzzer will sound at 2:50 pm. The current end plus one more end is played to a maximum of eight ends. The game is then over. Teams may finish the end currently being played when the buzzer sounds (at least one rock must have been delivered) and one more end.
3. Players may practice sliding on their sheet before their game starts but MAY NOT throw rocks. 4. All teams must have two roster and/or permanent replacements in both round robin and section play to qualify for points.
5. In round robin and section play both teams tied at the end of the game receive one point. No ties will be broken.
6. The winning team third is responsible for marking the scores for both teams. If the scores are not posted within one week, the draw committee may assign both teams a zero.
7. Each member of the Crestwood Ladies Afternoon League, including all position players and all fifth and sixth players must pay an annual membership fee. This fee is to be paid to the Crestwood Ladies Executive committee and is due by the first day of curling. Only one fee per person is collected if they play on more than one day. Spare players do not pay unless they play more than 3 times and then they must pay the annual membership fee.
8. Registration plus deposit (one player's fees) and a completed waiver form must be received by the Crestwood Curling Centre (Crestwood CC) registration deadline. Full member's fees are to be paid to the Crestwood CC by the Centre's second deadline.
9. Each team is allowed fifth and sixth players (maximum) with no registration fee (except the annual membership fee). Each person of a five or six member team can play any position and the fifth and sixth players can play for another team on the designated league day. If a spare cannot be acquired from the current list, the team requiring the spare may invite someone from outside the club and this person must play lead.
10. If a team disbands for any reason during the curling season, the remaining members may become spare curlers.

EXCEPTIONS

1. If a team cannot play a scheduled game due to two or more members participating in a zone or better play down, a makeup game shall be allowed.
2. A team is allowed to reschedule a game if the non-offending team agrees. The offending team is responsible to reschedule the game with the agreement of the non-offending team. 3. Any make up games must be completed prior to the completion of the round in which the default occurred.
4. A team entering the league after the first day of curling will automatically default games missed and receive no points for those games.

SUBSTITUTION RULES

1. All spares must be obtained from the spare list on the Crestwood Curling Centre's member website by the skip or vice skip. If no spare is available, the skip or vice skip may contact outside players to spare. (See General Rules of Play #7 for fees for spares.)
2. Spares may only play lead, second or third. A team member must skip. If the third and skip are both absent, one spare may skip. Non-sweeping spares can hold the broom but must throw lead rocks.
3. When a spare is needed for two or more consecutive games, a team may find a spare from the Crestwood Ladies Afternoon spare list. That spare becomes a permanent replacement and may play any position.
4. When a team requires a permanent replacement, members of a team should not be demoted in position.
5. When a player is injured or absent for medical reasons and a permanent replacement is required for six (6) or more weeks, then the skip or vice skip of that team may find a replacement from any source. This replacement player, if not already in the membership, must pay the membership fee.

CRESTWOOD CURLING CENTRE CHAMPIONSHIP RULES

1. The Crestwood Ladies Afternoon League will send four teams to the Centre Championship. Three of the teams will be the aggregate winners for each day. The fourth team will be the team with the most points after the aggregate winners are decided.
2. *The top three teams must participate in the Centre Championship.* If the fourth team does not wish to participate, the fifth and sixth will be asked and so on.
3. Centre Championship Playoffs are 8 end games played in the evening.
4. If an original team member is unable to play in the Championship, the skip may choose any Crestwood member to continue with the team to the Centre Championship and beyond. All teams must have two regular team players to compete in playoffs.
5. A substitute for the playoffs must be a paid member of the Crestwood Curling Centre or a permanent replacement identified to the league executive.
6. If only one spare is required, they must play lead. If two spares are required, they must play lead and second.

DEFAULT RULES

1. Any team unable to participate in a scheduled game is expected to contact the opposition and will automatically default the game and concede the three points.

PRIZE ALLOCATION

1. The Crestwood Curling Centre playoff guidelines will be followed where teams are seeded into section play based on total aggregate points. The top (highest points) six teams will be seeded in A section, followed by the next six teams in B section. If a team wins both Grand Aggregate and A section, the prizes will be awarded to the Grand Aggregate winner and then the next highest A section team.
2. In an eight-team league, where it is not divided into sections, the prize allocation will be given to the top three teams in the league, that is; Grand Aggregate, second highest team and third highest team.